



**Weathersfield Service Group  
Manager's Report  
October 27, 2017**

**Financials**

As always, once approved monthly financials are posted on the website. The 2018 Budget was voted on and was enclosed in the AGM material sent to all owners earlier this month.

**Work Orders**

Since the last report, we have 5 new work orders & have closed 5 work orders. Details on the new work orders are included on the last page of this report.

**Landscaping**

Ruppert has completed aeration, seeding and fall pruning. They will be on site weekly to mow and blow as needed, please remember that they while the seed germinates they will not mow all areas at the same time. Ruppert enhancement crews will begin to work on landscape approved projects. Remember as the weather changes and temperatures drop the crews will back down to a ten-day schedule. They will continue to collect small branches and yard waste if they are bundled properly (small branches must be tied together with twine or rope) and put in a common area in your close.

**Special Projects**

The sewer project is complete for 2017. Bret from RLT will be providing information about the project for 2018 as well as the results of discussion with Fitch management about who is responsible for repairs to Fitch lines. This topic will be discussed at the October Board meeting.

**Annual Meeting**

The Annual General Meeting is scheduled for Monday, November 6, 2017, at 6pm at The Gathering Place. Berkeley sent a packet of information about the meeting to all owners the first week of October. As a friendly reminder, please send in your proxies even if you plan to attend. If a quorum does not exist that evening, the meeting must be rescheduled.

**Community Website**

The new WSG website is ready for all owners to take advantage of the information on it. The old (Berkeley) website will exist only for document storage.



**WSG Work Orders  
Since last report**

<u>Close Address</u>	<u>Description</u>
546	front railing
549	front railing
581	front railing
539	rotten wood
558	rehang shutter